# label blocks (local functions)

- Label blocks are much like let blocks, except that we're defining local functions instead of local variables
- We create a list of local functions which can be called from anywhere in the "body" of the label block
- These support recursive calls
- It will be very common to put a let block inside a function and then put a label block inside the let

### Small example

• getNprint uses one local function to get a value from the user, then another local function to display it

```
(defun getNprint ( )
```

```
(let ((x nil))
```

```
(label ; start list of local functions
```

```
((getvalue ( )
```

(format t "Enter something: ") (setf x (read))
(printvalue () (format t "x is ~A~%" x))) ; end of list
(getvalue)

(printvalue))))

#### Recursion

• Lambda functions can't be recursive since you can't call them by name, but label functions can be recursive

(defun foo (a)

(label ( ; start of list of local functions
 (print (n)

(format t "~A~%" n) (if (> n 0) (print (- n 1))))

); end of list of local functions

- ; start of "body" of label block
- ; if a looks ok then call print on it
- (if (and (integerp a) (> a 0)) (print a))))

### let-over-lambda-over-label

 recreate our buildCircle using local functions, the lambda function can be a simple 'dispatcher' to call those (defun circleBuilder

(&optional (xInit 0) (yInit 0) (rInit 1))
(let ((x 0) (y 0) (r 0))
(label ((setCoords (cVals) ....)
 (setRad (rVal) ....)
 (getArea () ....)
 (print () ....))

### Body of new buildCircle

- ; after the end of the local function defs,
- ; initialize the local variables from the params (if (realp xInit) (setf x xInit))
  - ... etc ...
- ; then create the lambda "dispatch" function
- (lambda (cmd &optional (arg nil))

(cond

((equalp cmd 'print) (print))
((equalp cmd 'radius) (setRad arg))
... etc ... )))))

# Scoping and nesting

- The local functions aren't visible outside the label block (just like let's local variables aren't visible outside the let block)
- Can nest as deeply as you like, e.g. a let inside a let inside a labels inside a let inside a labels inside a ....
- Using a clear file layout and an editor with bracket matching is a really good idea by this point!