

Computer Science CSCI 261

Computer Architecture and Assembly Language

*Dr. Peter Walsh
Department of Computer Science
Vancouver Island University
peter.walsh@viu.ca*

Gnu gcc hc11 Data Type (-mshort)

- `unsigned char`
 - 8 bits
- `short int`
 - 16 bits
- `long int`
 - 32 bits

Parameter Passing Convention

○ First Input Parameter

- `unsigned char`: passed in B (with A cleared)
- `short int`: passed in D
- `long int`: passed in D, X

○ Subsequent Input Parameters

- passed on the stack (from right to left)
- `unsigned char`: 16 bits reserved on stack
- `short int`: 16 bits reserved on stack
- `long int`: 32 bits reserved on stack

○ Return Parameter

- `unsigned char`: returned in B (with A cleared)
- `short int`: returned in D
- `long int`: returned in D, X

Parameter Passing Convention cont.

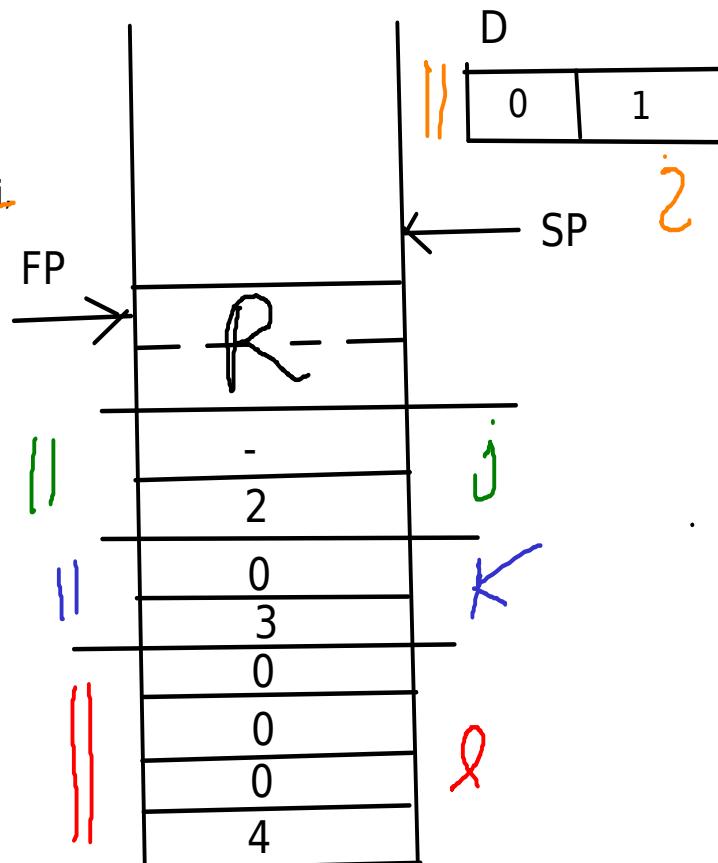
```
/* Driver for paramC  
Peter Walsh Nov 2020 */
```

```
unsigned char foo (short int i,  
                  unsigned char j,  
                  short int k,  
                  long int l) {
```

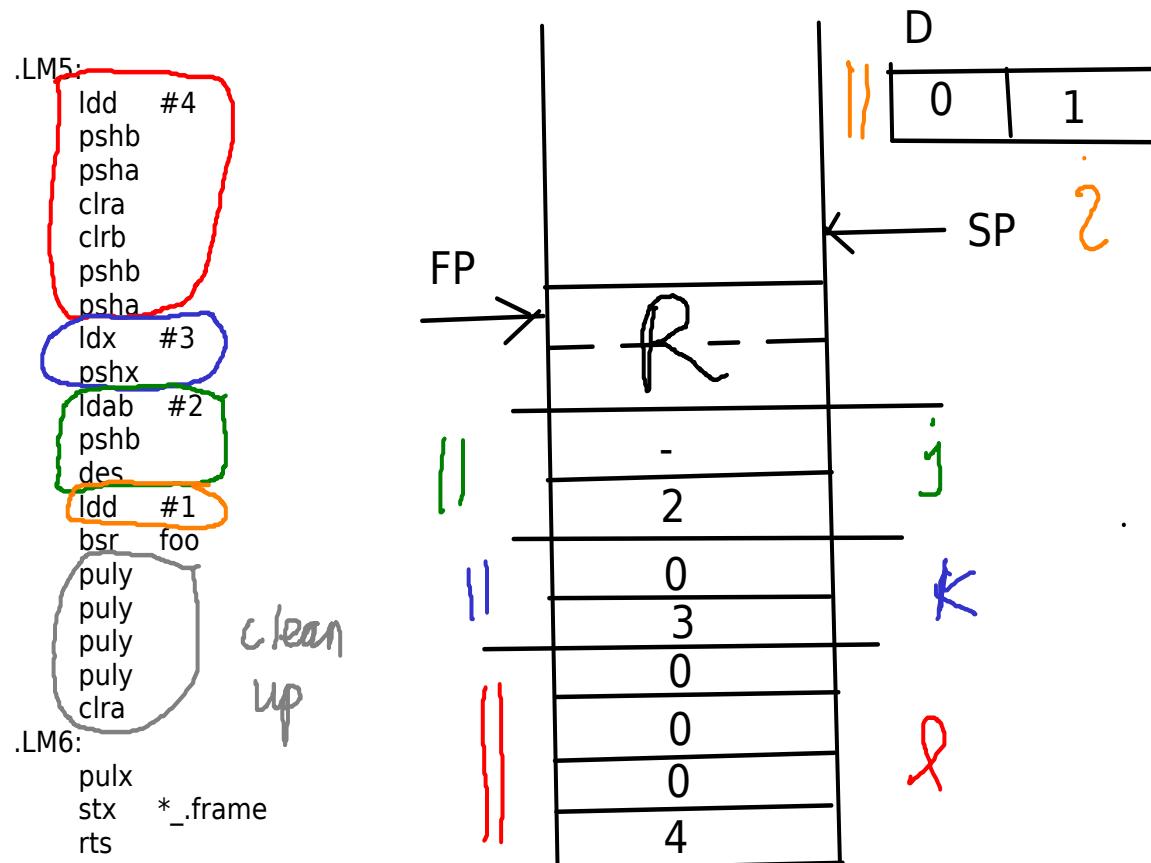
```
    return (i+j+k+l);  
}
```

```
unsigned char driver(void) {  
    return (foo(1,2,3,4));  
}
```

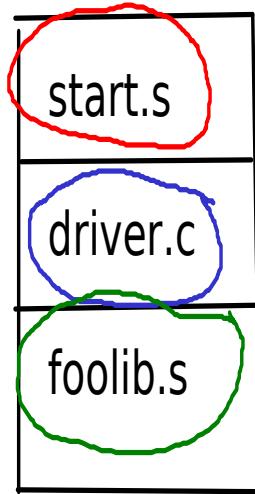
(*i*, *j*, *k*, *l*)



Parameter Passing Convention cont.



C Examples File Structure



Set up frame pointer

main application
in C

assembly language
routines
(if needed)

C Examples File Structure (start.s)

```
;-----  
;      Text Section (code and data)  
;-----  
.global _start  
.extern driver  
.global _.frame  
  
.sect .page0  
_.frame: .word  
  
.sect .text  
  
_start:  
    lds #_stack ; initialize SP  
    jsr driver  
startX:  
    swi
```