

General Primitives - Spheres

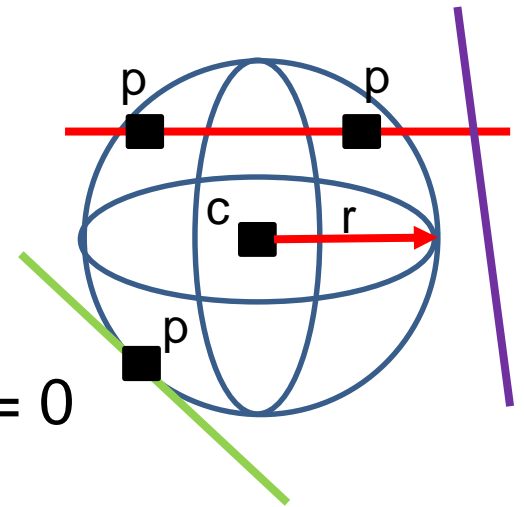
Spheres vs lines

$$(p-c) \cdot (p-c) - r^2 = 0$$

$$\text{Where } p_t = p_0 + t * v$$

$$((p_0 + t * v) - c) \cdot ((p_0 + t * v) - c) - r^2 = 0$$

$$t^2 * (v \cdot v) + t * 2v \cdot (p_0 - c) + (p_0 - c) \cdot (p_0 - c) - r^2 = 0$$



This is a quadratic equation where:

$$A = (v \cdot v)$$

$$B = 2v \cdot (p_0 - c)$$

$$C = (p_0 - c) \cdot (p_0 - c) - r^2$$

$$t = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A}$$