

Write a TM (diagram) recognizing $\{\#b_i \# \underline{b_{i+1}} : b_i \text{ is no-leading-0's binary rep of positive integer } i.\}$

1 0 1 # 1 1 0 goes to q_a

1 0 1 # 1 1 # # goes to q_r

See 3.10-3.12 Examples in text.

From last time, we want to be able to execute a high-level instruction like "restore the X'ed out b's"

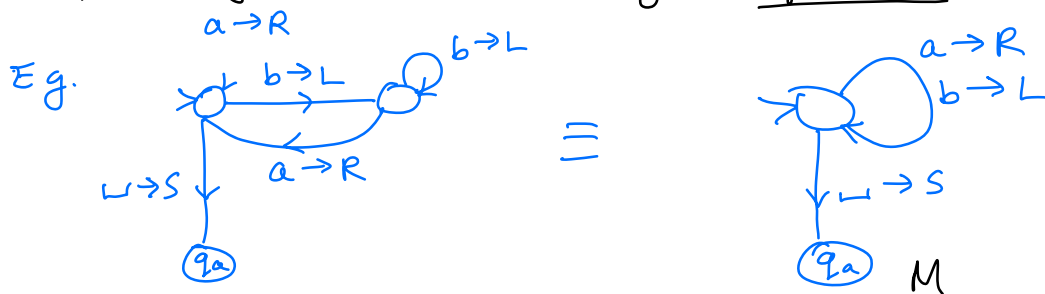
How?

- Introduce a new symbol $\bar{b}$ or B to symbolize an X'ed out letter b .
- B represents that a b used to be in this cell; now is is an X'ed out character.

Defⁿ: A TM M recognizes language L , iff $L = \{w \mid M \text{ accepts } w\}$. Then we say $L(M) = L$.

Definition 3.5 A language is Turing-recognizable if some TM recognizes it. ↑
recursively-enumerable.

Now, on a given input a TM might loop forever. ($\equiv$ loop)



$$L(M) = L(a^*)$$

aa b a

loop $\equiv$ does not halt.

M, on input w can

- accept (q_a)
- reject (q_r)
- loop

Defⁿ: M is a decider if it halts on all inputs, and we say $L(M)$ is decided by M.

Defⁿ 3.6 A language is Turing-decidable if $\exists$ a TM that decides it.

M_2 that decides $L(a^*)$:

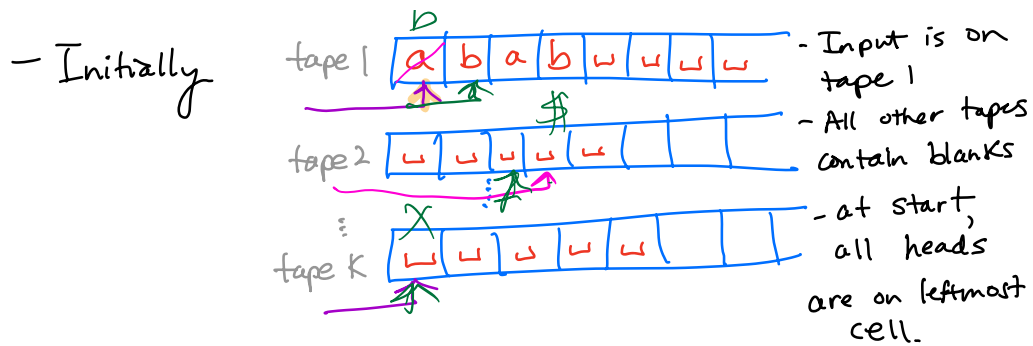
Note: hanging (A transition to make) is a decisive action

- all missing transitions go to q_r

3.2 Variants of TM's

Multitape TM

- a TM with K tapes, $K \geq 1$
- each tape has its own head



Transition function

$$\delta: Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$$

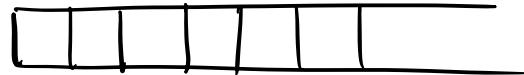
Mar 9 2023 ↑

Recall: 2 machines are equivalent if they recognize the same language.

A computational model is more powerful than another if it can recognize all the languages the other can plus more.

Eg. For each PDA M_P , $\exists$ a TM M_T that recognizes the same language ... because a STACK is a

restricted kind of TAPE



ie the stack can be simulated by a tape.

And TMs can recognize languages PDAs cannot,

like: $\{w\#w : w \in \{a,b\}^*\}$.

◦ TM is a more powerful computational model than PDA.

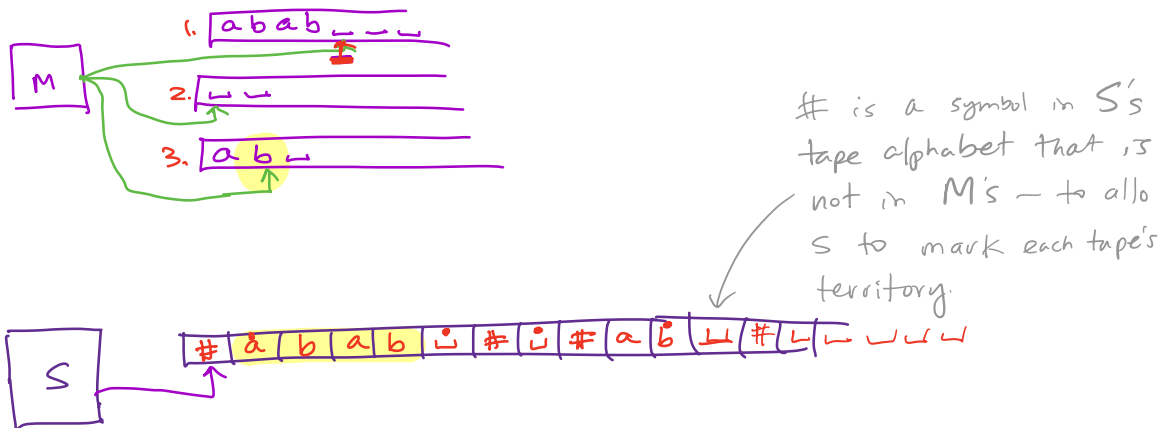
Theorem 3.13 $\forall$ multi-tape TM has an equivalent single tape TM (TM)

Proof: Given any multitape TM M , we construct an equivalent

Single-tape TM S .

S simulates M .

Idea: S will store the contents of all K tapes serially on its single tape.



$S =$ " On input $w = \sigma_1 \sigma_2 \dots \sigma_n$

1. insert a # at leftmost cell and mark off K tape areas that are initially blank, to L of w , with dot (head position) on first symbol of each tape-area.
2. Scan R and determine all symbols under all tape heads. Make a second pass, to update the symbol under each head, move the dot (as M would move the head), and change state as M would do.
3. If S needs to access tape areas outside those already demarcated by the #'s, then use a transducer to shift $-R$ all tape

contents to R of needed cell, and
continue as before.

4. If and when M goes to q_a - ACCEPT
" " " q_r - REJECT "

This TM S accepts w if M accepts w
rejects w if M rejects w
loops on w if M loops on w

◦ S is equivalent to M .

◦ $\forall$ multitape TM can be simulated by a (single-tape) TM. 

Corollary 3.15 A language is Turing-recognizable iff
 $\exists$ a multitape-TM that recognizes it.

Proof: ($\Rightarrow$) Easy - a TM is a special ($k=1$) multitape TM.

($\Leftarrow$) we just prove it in Theorem 1.13.

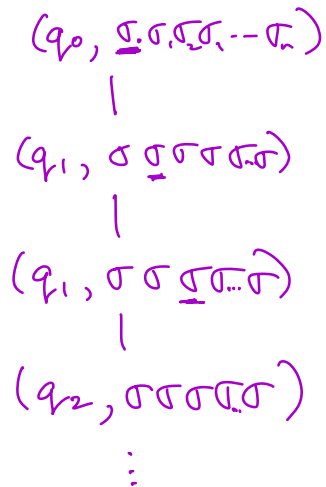
Non-deterministic TM

A non-det TM may have several options of what to
do in a particular state, with tape head over a particular
symbol.

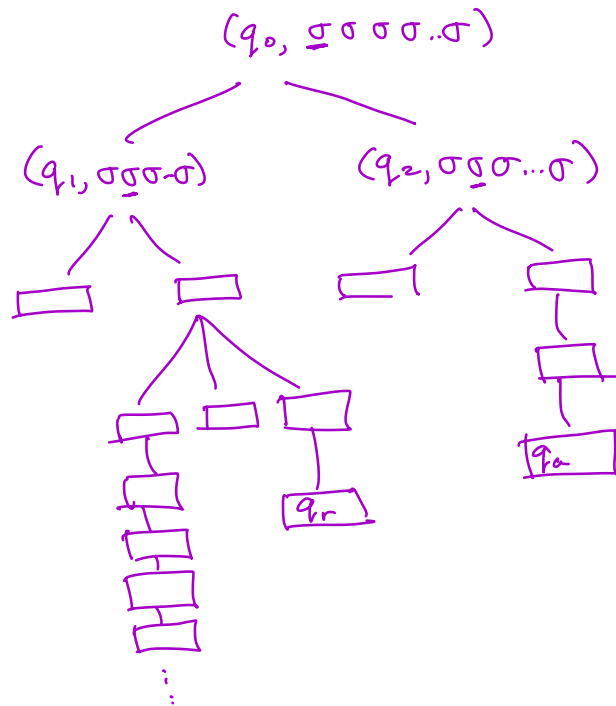
$$\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R, S\})$$

$\uparrow$
power set, i.e. there a number of
options of what to do, where to go
when in a certain config.

The computation of a
det-TM M on input w :



The computation of a
non-det TM N on input w :



Defn: A non-det TM M accepts w if

$\exists$ a branch of M 's computation on w
that ends in q_a (ha)

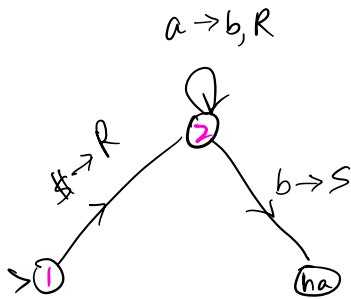
Question: Does non-determinism add
"power" to the computational model "TM"?

I.e. are there languages recognized/decided by
non-det TMs which no det-TM can recog/decide?

Review:

Configuration of a TM:

If you have a TM that is part way through a computation, what do you have to know to predict exactly the rest of the computation (for a det-TM) or all possible ways the computation could go (for a nondet-TM)?



- current state
- tape contents
- where the head is

(2, \$ b b b b)