# Evaluation of classifiers 

Lecture 8

## Outline

-• Performance measure: error rate

- Generating test set
- Predicting performance interval
- Comparing two classifiers
- Cost-based evaluation


## Error rate

- Natural performance measure for classification problems: error rate
- Success: instance's class is predicted correctly
- Error: instance's class is predicted incorrectly
- Error rate: proportion of errors made over the whole set of instances


## Resubstitution (training) error

- Training error - error rate obtained from training data.


Resubstitution error is (hopelessly) optimistic!

## Error rate on test set

- Test set: independent instances that have played no part in formation of classifier
- Assumption: both training data and test data are representative samples of the underlying problem
- Generally, the larger the training data the better the classifier
- The larger the test data the more accurate the error estimate


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## Test set?

- Simple solution that can be used if lots of (labeled) data is available:
- Split data into training and test set
- However: (labeled) data is usually limited
- More sophisticated techniques need to be used


## Making the most of the data

- Holdout procedure: method of splitting original data into training and test set
- Dilemma: ideally both training set and test set should be large!
- The holdout method reserves a certain amount for testing and uses the remainder for training
- Usually: one third for testing, the rest for training
- Problem: the samples might not be representative
- Example: class might be missing in the test data
- Advanced version uses stratification
- Ensures that each class is represented with approximately equal proportions in both subsets


## Repeated holdout method

- Holdout estimate can be made more reliable by repeating the process with different subsamples
- In each iteration, a certain proportion is randomly selected for training (possibly with stratificiation)
- The error rates on the different iterations are averaged to yield an overall error rate
- This is called the repeated holdout method
- Still not optimum: the different test sets overlap
- Can we prevent overlapping?


## Cross-validation

- Cross-validation avoids overlapping test sets
- First step: split data into $k$ subsets of equal size
- Second step: use each subset in turn for testing, the remainder for training
- Called k-fold cross-validation
- Often the subsets are stratified before the crossvalidation is performed
- The error estimates are averaged to yield an overall error estimate
- Standard method for evaluation: stratified 10 -fold cross-validation


## Leave-One-Out cross-validation

- Leave-One-Out:
a particular form of cross-validation:
- Set number of folds to number of training instances
- l.e., for $n$ training instances, build classifier $n$ times
- Makes best use of the data
- Involves no random subsampling
- But, computationally expensive


## Leave-One-Out-CV and stratification

- Disadvantage of Leave-One-Out-CV: stratification is not possible
- It guarantees a non-stratified sample because there is only one instance in the test set!
- Extreme example: completely random dataset split equally into two classes
- Best inducer predicts majority class
- 50\% accuracy on fresh data
- Leave-One-Out-CV estimate is 100\% error!


## The bootstrap

- Cross Validation uses sampling without replacement
- The same instance, once selected, can not be selected again for a particular training/test set
- The bootstrap uses sampling with replacement to form the training set
- Sample a dataset of $n$ instances $n$ times with replacement to form a new dataset of $n$ instances
- Use this data as the training set
- Use the instances from the original dataset that don't occur in the new training set for testing
- Also called the 0.632 bootstrap (Why?)


## The 0.632 bootstrap

- A particular instance has a probability of $1-1 / n$ of not being picked
- Thus its probability of ending up in the test data is:

$$
\left(1-\frac{1}{n}\right)^{n} \approx e^{-1}=0.368
$$

- This means the training data will contain approximately $63.2 \%$ of the instances


## Estimating error with the bootstrap

- The error estimate on the test data will be very pessimistic: trained on just $\sim 63 \%$ of the instances
- Therefore, combine it with the training error:

$$
e r r=0.632 \cdot e_{\text {test instances }}+0.368 \cdot e_{\text {training instances }}
$$

The training error gets less weight than the error on the test data

- Repeat process several times with different replacement samples; average the results
- Probably the best way of estimating performance for very small datasets


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## Predicting true performance

- Assume the estimated error rate is $25 \%$. How close is this to the true error rate?
- Depends on the amount of test data
- Prediction is just like tossing a (biased!) coin
- "Head" is a "success", "tail" is an "error"
- In statistics, a succession of independent events like this is called a Bernoulli process
- Statistical theory provides us with confidence intervals for the true underlying proportion


## Predicting performance interval

- We can say: $p$ - probability of success of a classifier - lies within a certain specified interval with a certain specified confidence
- Example: $S=750$ successes in $N=1000$ trials
- Estimated success rate: 75\%
- How close is this to the true success rate $p$ ?
- Answer: with $80 \%$ confidence $p \in[73.2,76.7]$
- Another example: $S=75$ and $N=100$
- Estimated success rate: $75 \%$
- With $80 \%$ confidence $p \in[69.1,80.1]$
- I.e. the probability that $p \in[69.1,80.1]$ is 0.8 .
- Bigger the $N$ more precise we are in our evaluation, i.e. the surrounding interval is smaller.
- Above, for $N=100$ we were less confident than for $N=1000$.


## Predicting performance interval

- How do we compute the predicted interval of classifier's success for a certain level of confidence?
- There is a large number of samples to be classified in the future. Out of this population we tested classifier only on N instances ( N -the size of our test set).


## Success as a random variable

- Let $Y$ be the random variable with possible values

1 for success and
0 for error.

- Let probability of success be $p$.
- Then probability of error is $q=1-p$.
- What's the mean of the Y distribution?

$$
\mu=1^{*} p+0^{*} q=p
$$

- What's the variance of $Y$ distribution?

$$
\begin{aligned}
& \sigma^{2}=(1-p)^{2 *} p+(0-p)^{2 *} q \\
& =q^{2 *} p+p^{2 *} q \\
& =p q(p+q) \\
& =p q(p+1-p) \\
& =p q
\end{aligned}
$$



True distribution of classification success

## Distribution of sampling means

We can take a random sample of size $N$ from the entire population of $Y$ values. The average of this one sample, $x$, might be close to the real mean $\mu$, and might be not.
However, if we perform many random samplings, and plot the average of each sampling, the sampling averages would have normal distribution


Distribution of sampling averages $\bar{x}$ for $\mathrm{N}=10$

## Distribution of sampling means



True distribution of classification success


Distribution of sampling averages $\bar{x}$ for $\mathrm{N}=10$

Distribution of sampling averages $\bar{x}$ for $\mathrm{N}=100$

Given large enough number of samplings, the mean of sampling averages will approach the real mean of the entire population

## Standard deviation of sampling means



True distribution of classification success



Distribution of sampling averages $\bar{x}$ for $\mathrm{N}=10$

Distribution of sampling averages $\bar{x}$ for $\mathrm{N}=100$

The standard deviation will be smaller if the size of each sample is larger - the larger is each sample, the less is the error of estimating the real mean from this sample

## Standard deviation of sampling means



True distribution of classification success


The dots, where each dot represents a mean of a particular sample, will fall closer to the real mean, if the size of each sample is large

## Formula for standard deviation of the distribution of sampling means



True distribution of classification success

If you take $\mathrm{N}=100$ samples, you are much closer to the real mean than if you take $\mathrm{N}=2$.

Turns out that: $\sigma_{x}^{2}=\sigma^{2} / \mathrm{N}$
Variance of the sampling mean distribution is inversely proportional to the size of the sample N


Distribution of sampling averages $\bar{x}$ for $N=100$
$\sigma_{\bar{x}}=\sigma / 10$

## Computing performance interval. Example

- How do we compute the predicted interval of classifier's success for a certain level of confidence?
- We sampled 100 instances: 75 correctly classified.
- Sample mean:
$\bar{x}=(1 * 75+0 * 25) / 100=0.75$
- Sample variance:

$$
\begin{gathered}
S^{2}=\left[75^{*}(1-0.75)^{\wedge} 2+25^{*}(0-0.75)^{\wedge} 2\right] /{ }_{\uparrow}^{\mathrm{N}-1=0.19} \\
\begin{array}{l}
\text { Adjustor - so we do not } \\
\text { underestimate sample } \\
\text { variance }
\end{array}
\end{gathered}
$$

## Computing performance interval. Example

- How do we compute the predicted interval of classifier's success for a certain level of confidence?
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- Sample mean:
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- Sample variance:
$s^{2}=\left[75^{*}(1-0.75)^{\wedge} 2+25^{*}(0-0.75)^{\wedge} 2\right] / N-1=0.19$
- Sample standard deviation:
s=sqrt(0.19)=0.435


## Computing performance interval.

## Example

- $\mathrm{N}=100$ instances: 75 correctly classified.
- Sample standard deviation: $\boldsymbol{s}=\mathbf{0 . 4 3 5}$
- We estimate the true standard deviation $\sigma$ by sample standard deviation $s$

- Now we can estimate one standard deviation of the distribution of sampling means:
$\sigma_{-}=s / \operatorname{sqrt}(N)=0.435 / 10=0.0435$


## Computing performance interval. Example

$$
\sigma_{-}=0.0435
$$

How many such standard deviations away from the samplings mean we need to be to have $80 \%$ confidence that any random sample mean is within this interval?

Because the mean of the distribution of the sampling means is equal to the real mean $\mu$, answering the previous question will answer: how big an interval should we allocate around $\mu$, such that any random sampling of size N will have its mean within this interval


## Computing performance interval.

 Example$$
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We want the upper part (above mean) to be $40 \%$, since normal distribution is symmetric.


## Computing performance interval. Example

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The probability of the variable to be less than the upper mark is $40+50=90 \%$


## Computing performance interval. Example

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\sigma_{-}=0.0435
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The probability of the variable to be less than the upper mark is $40+50=90 \%$



## Computing performance interval. Example

$$
\sigma_{-}=0.0435
$$

Our sample mean is less than real mean plus 1.28 standard deviations with probability 90\%

Z-table

| $z$ | 0.0 | 0.01 | 0.02 | 0.03 | 0.04 | 0.05 | 0.06 | 0.07 | 0.08 | 0.09 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0.0 | .500 | .504 | .508 | .512 | .516 | .520 | .524 | .528 | .532 | .536 |
| 0.1 | .540 | .544 | .548 | .552 | .556 | .560 | .564 | .568 | .571 | .575 |
| 0.2 | .580 | .583 | .587 | .591 | .595 | .599 | .603 | .606 | .610 | .614 |
| 0.3 | .618 | .622 | .626 | .630 | .633 | .637 | .641 | .644 | .648 | .652 |
| 0.4 | .655 | .659 | .663 | .666 | .670 | .674 | .677 | .681 | .684 | .688 |
| 0.5 | .692 | .695 | .699 | .702 | .705 | .709 | .712 | .716 | .719 | .722 |
| 0.6 | .726 | .729 | .732 | .736 | .740 | .742 | .745 | .749 | .752 | .755 |
| 0.7 | .758 | .761 | .764 | .767 | .770 | .773 | .776 | .779 | .782 | .785 |
| 0.8 | .788 | .791 | .794 | .797 | .800 | .802 | .805 | .808 | .811 | .813 |
| 0.9 | .816 | .819 | .821 | .824 | .826 | .829 | .832 | .834 | .837 | .839 |
| 1.0 | .841 | .844 | .846 | .849 | .851 | .853 | .855 | .858 | .850 | .862 |
| 1.1 | .864 | .867 | .869 | .871 | .873 | .875 | .877 | .879 | .881 | .883 |
| 1.2 | .885 | .887 | .889 | .891 | .893 | .894 | .896 | .898 | .900 | .902 |



## Computing performance interval. Example

$$
\sigma_{-}=0.0435
$$

Our sample mean is less than real mean plus 1.28 standard deviations with probability 90\%

Our sample mean $\bar{x}=0.75$ falls within $1.28 \sigma_{-}$from the real mean $\mu=p$

or
the real mean $\mu=p$ is within $1.28 \sigma_{\bar{x}}$ from the sample mean $\bar{x}=0.75$.

The real mean $\mu=p$ is between:
$\left[\bar{x}-1.28 \sigma_{-}, \bar{x}-1.28 \sigma_{-}\right]$
[0.75-1.28*0.0435, $0.75+1.28 * 0.0435]$
[0.69, 0.805]


## Computing performance interval.

 ResultThe real mean $\mu=p$ is between:
[0.69, 0.805] with the probability $80 \%$
We can say that with confidence $80 \%$ the correctness of our classifier on real datasets is between 69\% and 80.5\%

Confidence - is a level of reliability of estimating the population parameter (in this case, the mean of the real population, $\mu=p$ ) from the sample data.

We may also say that the result [0.69, 0.805] is statistically significant with significance level 10\%: significance=100\%confidence


## Computing confidence interval of classifier's success rate in practice

- Estimate real standard deviation by computing sample standard deviation:

$$
\sigma^{2} \approx \Sigma_{i}^{N}\left(\operatorname{mean}_{X} x_{i}\right)^{2} /(N-1)
$$

- For confidence interval C , find z -value for $\mathrm{C} / 2+0.5$ (from the z-table)
- Real $\mu=\mathrm{p}$ is within:

$$
p=\bar{x} \pm z \frac{\sigma}{\sqrt{N}}
$$



